



Character names in the world of Scath

"Scath:Shadow of the Fomori", is a dark fantasy – equivalent of ancient, pre-Christian (Celtic) Ireland, and therefore the names and naming rules presented here are mostly traditional names from that green island or other areas that have been settled by Celtic tribes, most notably Wales and Scotland. Mixed in with that are "fantasy" names.

With these lists of names both players and gamemasters should find it much easier to think of names for their characters, whether they be NPCs or PCs. Having "rules" for the naming of characters furthermore adds to the feeling of a logical, interconnected world that shares parts of a common culture, thus hopefully further improving the quality of the setting and the gaming experience for everyone involved.

What the names mean: Naming Rules

Human names in the world of Scath mostly consist of a main name, a prefix to the last name, and said last name. The last name is most often either the name of the father or the name of the grandfather. For women slightly different rules apply.

Villagers and Reborn almost always follow these naming rules, while some Wilder clans have their own, completely different rules, while others do completely away with all the last names.

While both genders share the same last names, they have different prefixes with different meanings. The men either have "Ó" or "Mac". "Ó" before a surname means "grandson of" and "Mac" means "son of". So "*Áengus Ó Diomain*" means "*Áengus, grandson of Diomain*", while "*Áengus Mac Diomain*" means "*Áengus, son of Diomain*".

Usually men wear the name of their father as a last name, thus using the prefix "Mac", but in some

cases the fathers have brought shame upon the family so their names are best forgotten, or the grandfathers have been famous warriors or leaders, and the grandson wants to proudly wear their name as part of his own. In these instances the prefix "Ó" is used.

It's slightly more complicated for women. Unmarried women will either have "Ní" ("daughter of the grandson of") or "Nic" ("daughter of the son of"). So "*Éistir Ní Diomain*" means "*Éistir, daughter of the grandson of Diomain*", while "*Éistir Nic Diomain*" means "*Éistir, daughter of the son of Diomain*".

Once a woman marries, she can either keep her own name or choose to take her husband's surname with a new prefix. If his prefix is "Ó", hers will be "Uí" ("*wife of the grandson of*"), if his prefix is "Mac", hers will be "Mhic" ("*wife of the son of*").

Naming Lists

The first and last names for Villagers and Reborn alike are the same, since the last names are basically the first names of the fathers or grandfathers. Some Wilder tribes use the same rules, some use "honor names" (see below), some completely do away with last names.

1. First (and last) Names for Men (all tribes)

Aengus ("very strong"), **Aiden** ("fire"), **Aingeal** ("angel")
Bairfhionn ("marksman"), **Barra** ("spear"), **Brennus** ("raven")
Cahal ("strong in battle"), **Calder** ("from the stony river"), **Caradoc** ("dearly loved"),
Dearg ("red haired"), **Dewain** ("song"), **Desmond** ("defender")
Eghan ("ardent"), **Eoghann** ("young")
Fearghus ("manly"), **Ferris** ("rock"), **Finbar** ("blond")
Germain ("loud of voice"), **Glenn** ("from the valley"), **Herne** (mystical hunter)
Kane ("fighter"), **Keir** ("dark skinned"), **Leigh** ("healer")
Lir (a mythical king), **Maccus** ("hammer"), **Malvyn** ("leader")
Neale ("champion"), **Osker** ("jumping fighter"), **Owyn** ("young fighter")
Perth ("from the thornbush"), **Phelan** ("wolf"), **Quinn** ("wise")
Reaghan ("of nobility"), **Ronan** ("oath"), **Sloan** ("warrior")
Taliesin ("bard"), **Tremayne** ("from the city"), **Turi** ("bear"), **Teryn** ("king")
Varden ("from the green hill"), **Weylin** ("son of the wilds")

2. First (and last) Names for Women (all tribes)

Aife (great warrior woman of legend), **Aigneis** ("pure"), **Aithne** ("fire")
Berit ("intelligent"), **Bevin** ("youthful"), **Beatha** ("life"), **Boudicca** ("she of victory")
Caoilfhinn ("slender and comely"), **Cara** ("friend"), **Carey** ("from the fortress")
Deirdre ("sorrowful"), **Deoch** (mystical princess)
Ena ("passionate"), **Elgine** ("noble")
Fionna ("the fair one"), **Fiacra** ("eagle"), **Feidlimd** ("ever good")
Ginevra ("white as foam"), **Galwyn** ("sparrow")
Idelisa ("bountiful"), **Isolda** ("the fair one"), **Inness** ("from the island")
Jennywer ("white wave"), **Keelia** ("slender, comely"), **Kennocha** ("lovely")
Lavena ("joy"), **Maeve** (a mythical queen), **Moira** ("bitter")
Nareena ("contented"), **Oriana** ("blond"), **Prydera** ("care")
Rhiannon (mythical figure), **Rowena** ("comely"), **Sylma** ("peaceful")
Suibhne ("well going"), **Ula** ("wealthy"), **Vanetya** ("blessed"),
Wynne ("friendly"), **Yseult** ("fair"), **Zinerva** ("wise")

3. Honor Names for Wilders

These are usually given by their clansbrothers and -sisters to warriors who have distinguished themselves by bravery or martial accomplishments. Most young warriors do not have an honor name, but all desire them and some are quite reckless in this pursuit.

Spearmaster, Bloodfist, Darkslayer, Stormbreaker
Wolfkiller, Witchslayer, Treekin, Shadowhunter
Strongstrike, Flameglory, Iceblood, Darkless
Blazecaller, Swiftwalker, Silverblade, Deathbane
Dawnhand, Deathspear, Skullheart, Bronzehair
Lightningarrow, Bearblood, Foebreaker, Fierceheart
Shieldbearer, Heartwood, Frostarm, Stoneguard
Bloodsworn, Swiftwinds, Brightaxe, Warscar
Redgaze, Rageroar, Dawntalon, Darkbrow
Ravenmane, Blightstrider, Deepbane, Snowshadow